






**HOT FUZZING WITH  
ZZUF**

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# OVERVIEW

- 
- **What's fuzzing?**
  - **Zzuf introduction**
  - **Getting started**
  - **Our way to a few 0-days**
  - **What next?**




# WHAT'S FUZZING?

- 
- **Feed a program with random data**
    - **White noise**
    - **Slightly modified input**
    - **Content-aware fuzzing**
  - **Increasing use nowadays**
    - **Test suites**
    - **Attack tools**




# WHAT TO FUZZ?

- 
- **Complex data formats**
    - Images, sound, videos...
    - Executables, bytecode
  - **Protocols**
    - Network protocols
    - Databases
  - **Any user-provided data**




# **FUZZING RESULTS**

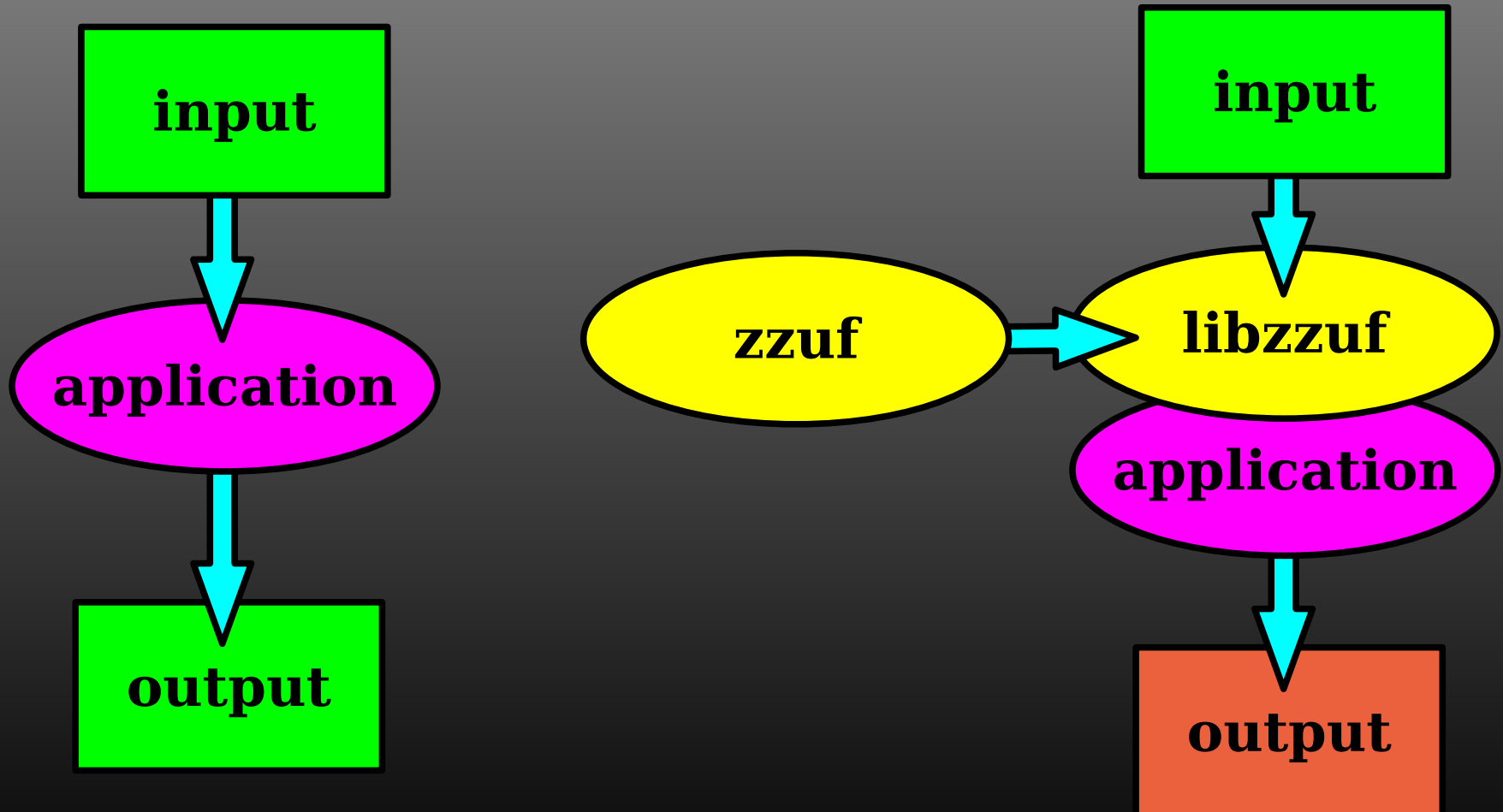
- 
- **Bugs**
    - **Exploitable bugs: good old buffer overflows**
    - **DoS: crashes, memory exhaustion, CPU bombs, deadlocks, data corruption...**
  - **Without even reading the code!**



# **ZZUF INTRODUCTION**

- 
- **All-in-one fuzzing tool**
    - Easy to use
    - Reproducible behaviour
    - Fuzzes everything on the fly
  - **Simple**
    - No configuration file
    - No context-aware fuzzing


# ZZUF ARCHITECTURE








# **ZZUF INTERNALS**

- 
- **Controlling zzuf binary**
    - forks tested program
    - checks stdout, exit value, signals...
  - **LD\_PRELOAD mechanism**
    - intercepts file reading functions
      - `open()`, `read()`, `fopen()`, `fread()`...
    - also `malloc()` to check memory usage





# BASIC FEATURES

- 
- **Random seeds (-s)**
  - **Fuzzing ratio (-r)**
  - **Cherry-pick fuzzed data**
    - **Include/exclude file patterns (-I, -E)**
    - **Network (-n), standard input (-i)**
    - **Fuzz depending on byte offsets (-b)**
    - **Fuzz depending on byte values (-P)**



# OTHER FEATURES

- 
- **Parallel processing (-j)**
  - **Detect stuck processes**
    - **Set maximum memory allocation (-M)**
    - **Set maximum running time (-T)**
    - **Set maximum stdout output (-B)**
  - **See manual page for more**




# GETTING STARTED


- 
- <http://libcaca.eu/wiki/zzuf>
  - From Subversion:
    - `svn co svn://svn.zoy.org/libcaca/zzuf/trunk`
    - `./bootstrap`
    - `./configure`
    - `make`
    - **You're done!**




# FIRST STEPS

- 
- **Standard utilities**
    - **cat, more**
    - **grep**
    - **cp, dd**
  - **Network fuzzing**
  - **Finding a real bug**





# FINDING 0-DAY BUGS


- 
- **objdump**
  - **Image viewers**
  - **MPlayer**
  - **Firefox**
  - *[your suggestion here]*








# CONCLUSIONS

- 
- **Fuzzing is cheap and easy**
  - **It finds real, scary bugs**
  - **Binary formats == easy targets**
  - **Seldom used == seldom tested**
  - **Warning: zzuf-proof != bug-free**



# **ZZUF'S FUTURE**

- 
- **Context-dependent fuzzing**
    - ignore or recompute CRCs
    - divert the zlib library, too (for PNGs)
  - **Finish the Windows® port**
    - help needed
  - **Attach to a debugger**
  - **Visit <http://libcaca.eu/wiki/zzuf>**

**LOL @  
FIREFOX**

**LOL @  
MPLAYER**

**THANKS!**

**ANY QUESTIONS?**